## North Central Little League Target skills and concepts T-Ball (ages 5-6) Overall goals: introduction to the sport, positive association

	Skills - Technical	Baseball concepts - Tactical	PCA concepts
Batting	How to hold a bat		Be a good sport
	Athletic (batting) stance		Have fun
	Basic (linear) swing mechanics		
Fielding (IF)			Try hard
	Ready position in the field: body & glove	Names and locations (basic) of defensive positions	Follow directions
	Track the ball & move to the ball		
<b>Catching &amp; Throv</b>	ving		
	How to wear a glove	Throw ball to base to which runner is advancing	Respect the other team
	Basic catching (with & without glove) - soft hands		
	Basic throwing mechanics (from T - shoulders aligned)		
	Gripping the ball correctly (if hands are big enough)		
Base Running	When to drop the bat (no throwing)	Base running direction and timing	
	Where to run	Names of bases	
	When to advance (when there is a hit) if already on base		

Tips and notes for this age group: get cold easily, limited attention span, kids play all positions

Rules and guiding principles: advance one base at a time, all (or a presecribed # of players) bat, No outs

**Practice/Games:** One practice, one game

	Skills - Technical	Baseball concepts - Tactical	PCA concepts
	All previous skills + appropriate growth (L1 - L2)	All previous concepts + appropriate growth	All previous concepts + appropriate growth
			Goal setting
Batting	Timing of swing for pitched ball	Balls and strikes	Team work (fill others emotional tanks)
	Use of hips/hands - trunk rotation (intro)		Rebounding from mistakes
			Being prepared for practice - warming up as part of practice
Fielding (IF, Intro OF] Glove catching - with 2 hands		Outs per inning	
	Catching in front	Basic defensive movement (sis, 2nd base)	
	Charge a ground ball, field in front		
	Transfer from glove, throw (intro)		
	Under hand toss		
	Correct timing/sequencing of throw mechanics		
Dece munice			
Base running	Run through first base, stopping on 2nd & 3rd	Watching where the ball goes	
	If on base, watching every "pitch" to be ready to run		

Tips & notes for this age group: chilled easily, limited attention span, broad range of skills and conceptual understanding of game, play all positions

Rules/guiding principles: TBD by managers and DC - suggested to consider: use tee after x pitches

**Practice/games:** one practice, one game

#### North Central Little League Target skills and concepts 89ers (ages 8-9) Overall goals: Skill building, desire to return next year

	Skills - Technical All previous skills	Baseball concepts - Tactical All previous concepts	PCA concepts All previous concepts	Rules/guiding principles	Practices/games
Batting	Weight transfer (load) Correct timing of mechanics Increased power and consistency	Adjust approach to pitch count	Honoring the game Perseverance (DIMMITT) Teachable spirit	Stealing second half of season One base on overthrow 4 walks = coach pitcher	2 practices, 1 game
Fielding (OF)	Outfield foot work (drop step); run a route to the ball Transfer and throw (quickly) to target Relay Adjust/respond to ball off bat	Where/how to make play (force/non) Communicating			
Fielding (IF)	Run down (pickle) Creeping - improved readiness Charging ball Increased consistency and accuracy of transfer & throw	Backing up (ball, base, back up) Communicating Where/how to make play (force/non)			
Base running	Always watch base coaches - Looking to turn or run through 1st base - Looking at 3rd base coach on way to 2nd Basic sliding technique Stealing, watching base runners in front of you	Keeping alert to advance whenever possible Knowing when to steal Knowing count and how many outs there are at all times			
Pitching	Intro to pitching mechanics: stance, delivery, follow through Fielding responsibilities (intro)	Consistency Throw strikes, not strike outs	Accept mistakes and move on Don't think too much! (leave brain on the bench)		
Catching	Basic stance/set up Using equipment Proper execution of catch and throw to pitcher	Positional role			

# North Central Little League

### Target skills and concepts

Minors (ages 10-11)

**Overall goals: Adding more advanced skills, introduction to strategy** 

	Skills - Technical	Baseball concepts - Tactical	PCA concepts
	All previous skills	All previous concepts	All previous concepts
Batting	Bunting	Respond to situational hitting (coach signals)	Mastery (competing with oneself)
	Sacrifice hitting		Accountability
	Executing based on situation		Understand rules of the game more deeply
			Taking care of self (staying warm, stretching)
Fielding (OF)	OF route to ball		Advocating for self (injuries, concerns)
	OF hit cut off		
Fielding (IF)			
	Appropriate foot work/lateral motion		
Base running	Eyes on coaches from batters box to dug out	Baseball is a game of constant movement	
	Knowing what to do depends on where ball goes (air, gro		
	Being ready to explode running on every swing		
	Steal signs	Drop 3rd strike steal of 1st if empty	
Pitching	Reinforce pitching mechanics	Bunt coverage	
0	Introduction of different pitches	Bermuda triangle responsibilities and communication	Accept bad calls
		Passed ball/wild pitch coverage	
		Cut-off responsibilities	
		Backing up bases	
Catching	Body movements - reactions (Blocking ball, tracking pop u	Communication	Team leadership
	Execute throw downs (all bases)	Bunt coverage	
	Glove position	When to throw down	
	Framing		
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Tips and notes for this age group: addition of playoffs = increased need for double goal coaching, need to communicate philosophy around positions

### **North Central Little League** Target skills and concepts Majors (ages 11-12) Overall goals: Skills with confidence, understanding of strategy

	Skills - Technical	Baseball concepts - Tactical	PCA concepts
	All previous skills	All previous concepts	All previous concepts
Batting	React to different pitches	Recognize different pitches	Opponent as gift/opportunity
	Adjust bat to plane/path of ball		Playing a full season - consistency/showing up
ielding (OF)	Extend tracking distance & ability		
	extend throwing distance		
	Execute accuracy with "hop"		
Fielding (IF)	Double Play execution		
Base running	Knowing batters signs from coach	Aggressive running can force errors	
	Stealing home	Play is never dead until time is called or pitcher is on ru	ibber
	Watching for overthrows on other runners		
Pitching	Refinement of mechanics	Adjustment to different batters	Stability in the face of adversity
	Mastery of different pitches	Pitch choice	
	Pitch location		
Catching		Decoy communication (w/runners at 1st and 3rd)	Support of pitcher (e.g. calling "time" to calm pitcher)
		Pitch calling	
		Cut-off communication	
		Dropped 3rd strike	

Tips and notes for this age group: addition of playoffs = increased need for double goal coaching, need to communicate philosophy around positions, observe social dynamics

Rules and guiding principles: little league rules